

INDIANA JONES STYLE MATCH

LEAD BULLETS ONLY!

Firearms Needed for **Old Timer** Category: **Shooters Choice**

2 Single Action Revolvers

Or

1 Single Action Revolver

And

1 Double-Action Revolver, center fire

Or

1 Double-Action Revolver, center fire with 2 speed clips

1 Side-by-side Shotgun

1 Pistol caliber Rifle, 10 round capacity

Firearms Needed for **Modern Gent** Category:

1 Semi-Automatic Pistol, center fire, with 2 mags of at least 5 round capacity

1 Shotgun, any pump with 5 round capacity

1 Pistol caliber Rifle, 10 round capacity

Firearms Needed for **Revolver** Category:

1 Double-Action Revolver, center fire with 2 speed clips

1 Shotgun, any pump, side by side or lever action

1 Pistol caliber Rifle, 10 round capacity

Firearms Needed for **.22 Only** Category:

1 .22 Semi-Automatic Pistol with 2 mags of 5 round capacity

1 Shotgun- pump, side by side, or lever action

1 Any .22 Rifle with 10 round capacity

Round Count per stage:

Pistol – 10 rounds

Rifle – 10 rounds

Shotgun – 5 plus rounds

Firearms Needed for **Indy Special** Category:

Any combination using the above firearms.

Costume (optional)

Sporting type from the 1930's, 1940's and up to 1955 Indiana Jones clothing with hat. Ball caps will be allowed. Military caps ok! Pith Helmets, ok! Holsters can be flap type military, web belts, or holster for your semi-auto, magazine pouch/holder for semi-auto.

There will be five categories for now; Old Timer, Modern Gent, Revolver, .22 Only, and Indy Special.

[Old Timers compete with Old Timers, etc., etc.]

All Safety Rules will be strictly enforced!! No exception!

Not allowed: Full-Auto, Semi-Auto Shotguns, Magnum ammunition, 10 gauge Shotguns. No cap and ball weapons.

Allowed: Pump Shotgun may be loaded with 5 rounds **with the chamber MT.** Black powder loaded cartridges.